

APPLICATIONS OF AI AND DEEP LEARNING TECHNIQUES TO COMMUNICATION SYSTEMS

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Abstract

The increasing network density and unparalleled increase in network traffic induced by the constantly increasing number of connected devices and online services necessitate intelligent network operations. The 5G and beyond 5G networks are being developed with various artificial intelligence techniques to provide higher data rates as well as better coverage, cost efficiency, security, adaptability, and scalability. A.I.(AI) has made remarkable advances in a wide range of fields, including speech processing, image classification, and drug discovery. In order to fulfil the demands of future communicating devices and services, machine learning (ML) has been used in various kinds of networks and networking technologies. In this article, we provided a complete survey of recent applications in communication systems and further discussion of challenges and future research directions is also covered.

I. Introduction

With the exponential increase in data and the continue to focus on improving of methodologies (e.g., deep learning), as well as the step-change improved performance of computing resources, artificial intelligence (AI) had also achieved breakthroughs in a wide range of applications, including language processing, image classification, and reinforcement learning [1]. AI is expected to have a significant impact on many vertical industries as well as our daily lives, such as intelligent transportation systems and haptic robots. Furthermore, it is predicted that AI will add approximately 16%, or approximately \$13 trillion, to global GDP by 2030 when compared to 2018 [2]. By 2021, it is predicted that all people, machines, and things will generate nearly 85 Zettabytes of usable data, which will outnumber cloud data centre traffic (21 Exabytes) by a factor of four [3].

Furthermore, delay-sensitive intelligent applications such as autonomous driving, malware control mechanisms, and robotics necessitate rapid data processing [4]. Such exceptionally high internet speed and low latency requirements would put unprecedented strains on traditional cloud-based AI, in which massive sensors/embedded devices send collected data to the cloud often under varying network conditions (e.g., the bandwidth and latency) [5]. Futuristic wireless systems are primarily composed of ultradense edge nodes, such as edge servers at base stations and wireless access points, as well as edge devices [6].

Artificial intelligence (AI), on the other hand, has been developed to "mimic human intellect" procedures by machines, particularly computer systems. "Machine learning (ML) is an offshoot of AI that allows machines to learn from massive amounts of data and make judgments and/or perform actions without being given specific commands [7]. ML techniques have achieved great success in big data processing for many applications, such as image processing, natural language processing, and data mining, thanks to ever-increasing computing power [8]. As a result, ML techniques have been widely applied to a variety of problems in communications networks, and they are expected to be an integral part of next-generation communications systems [9]. A more detailed definition of AI is "a technology that has the potential to correctly interpret external data, learn from such data, using such learnings to achieve an objective and tasks through flexible adaptation."

As a result, AI researchers are attempting to create intelligent agents in order to reach this aim. ML is a subset of AI that analyses algorithms computer programmes to improve themselves automatically through experience. ML can be divided into three types: supervised learning, unsupervised, and reinforcement learning. Deep learning (DL), a subset of ML, has received a lot of attention in recent times. The main difference between traditional ML and deep learning is how training data is used. Furthermore, deep neural networks (ANN) are the foundation of DL algorithms, whereas learning machines in traditional ML vary and are not limited to ANN [10].

Convolutionary Neural Network (CNN), Boltzman Machine (RBM), Long Short-Term Memory (LSTM), and other deep neural network (DNN) structures are widely used. With the no theorem, DL necessitates significantly more data and computing resources than traditional methods. Recognizing the concepts of AI and ML, a proper question is how AI and ML techniques can help with antenna and propagation research. The answer is that problems regarding must be formulated mathematically in order for AI/ML techniques to serve as solvers. It should be noted that AI/ML methods are not the only way of solving these problems, but research shows that they have clear advantages over traditional methods, at least in certain circumstances. The mathematical problems addressed by AI/ML techniques are as follows: i) regression, which identifies the relationships between such a dependent variable (i.e., output data) and one or more self-reliant variables (i.e., input data); ii) classification, which uses a set of training data for which the feature and category membership or label is known to identify which of a set of categories a new instance belongs to; and iii) clustering, which naturally groups.

II. Over view of AI and ML in communications systems

O. Simeone provides an introduction to machine learning with applications to communications networks, in light of recent developments in the field [11]. The article covers the fundamentals of machine learning, with a focus on supervised and

unsupervised learning, as well as how to apply machine learning to the physical layer at the edge and cloud computing.

X. Wang et. al. discusses the state-of-the-art techniques, as well as the challenges and opportunities of using ML in Hybrid Networks (HetNets) [12]. They describes machine learning-based techniques for smart HetNet systems and infrastructure, with a focus on self-configuration, self-healing, and self- optimization challenges. J. Wang, C. Jianget. al. discusses the history of machine learning (ML) over the last 30 years, as well as an outline of its applications in wirelessnetworks [13].

M. Wang et. al. explains how to apply machine learning to networking and provides a basic workflow with several steps [14]. The article focuses on measurement techniques, prediction, andtimetabling forconnectivityusingMLandsheds lightonrecentdevelopmentsinthe field. It also discusses the use of machine learning, specifically Artificial Neural Networks (ANN), in wireless networks. The article by M. Chen et. al.is a tutorial in nature, and it gives a detailed description of ANNalgorithmsandhowtheycanbeusedtosolveproblemsinwirelesscommunications [15].The use of various types of ANNs in Unmanned Aerial Vehicles (UAVs), cordless virtual reality, MEC, spectrum management, and the Internet of Things is discussed in detail. However, the physicallayeristheprimaryfocusofthelayered networkarchitecture.Nachmaniet al.(2016) propose a new approach for channel decoding that uses a "soft" Tanner graph based decoder. Theparitycheck matrix(expert knowledge)isusedto buildthenetwork[16].Forhighdensity parity codes, a well-trained network could help improve the performance of the belief spreading (BP) heuristic (HDPC). By properly weighting the reliability of the message, the small cycle effect can be mitigated and the approximation error can be compensated for in the mean time by adopting the min-sum algorithm[16].

C. Zhang et. al. presents a case study on government Deep Learning (DL) for mobile networks. The authors give a brief history of DL before delving into its application in mobile networks [17]. The article is worth reading because it provides insights into tailoring DL concepts for mobile networks as well as future research perspectives. The rest of the paper is divided as follows1)Introduction,2)OverviewofAIandMLincommunicationsystems,3)Background on AI and ML in optimization of Current networks, 4) Background on AI-ML in optimisation ofcurrentnetworks,5)AI-MLbasedapplications,6)Future researchdirections,7)Conclusion

III. Background on AI-ML in optimisation of current networks

Due to the obvious benefits of intelligent network operations, several studies, including survey articles, are available, as shown in Tables 1 and 2. As shown in Tables 1 and 2, the majority of the articles elaborate on AI and ML concepts and techniques and Table 3 summarizes the commonly used ML methods

TABLEI. Applications of AI and ML in communication networks

Publication Year	Main focus of the article	Scope of limitation
2020 [18]	It elaborates on the most significant roadblocks in AI4NETS and presents a research agenda to address some of these issues, allowing for the natural adoption of AI/ML for networking.	Doesn't focus much on the limitations of AI4NETS to target the next wave of AI and ML in networking
2020 [19]	This article provides some background information on the proposed network customization technology and its accomplices.	The overall efficiency and the quality of output solutions for a fixed amount of resources canbe improved

2020 [20]	The survey covers a variety of topics related to wireless network design and optimization, such as channel measurements, modelling, and estimation, physical layer research, and network management and optimization.	Discussion of challenges and potential future research directions aren't discussed in detail
2022 [21]	The use of (AI) (ML), in the study of wireless propagation channels.	Demonstrates the early results of the experimentations.

TABLEII. Application of AI and ML in recent communication trends

Publication Year	Main focus of the article	Scope limitation
2020 [22]	An overview of machine learning techniques in wire-free networks	There was very little discussion of novel ideas and the issue of latency.
2020 [23]	A survey of machine learning techniques for edge and cloud platforms	Limited to ML in MEC platforms
2020 [24]	Data Driven optimization using ML	More focussed on Big data analytics
2020 [25]	An examination of federated learning in MEC platforms	MEC platforms only have limited discussion and surveys.
2020 [26]	White paper on the role of machine learning in 6G	There has been little discussion of existing technologies.

TABLEIII. Summary of ML-based communications applications

Category	Typical Algorithms	Applications
Regression (Supervised learning, unsupervised learning, Meta learning, Reinforcement Learning)	Support vector Machine, Relevance Vector Machine, Artificial neural network, Bayesian learning, Boltzmann exploration algorithm, Deep transfer based learning algorithm.	ChannelParameter estimation Channel Characterization or modelling Channelprediction
Classification (Supervised and Unsupervised Learning)	Support vector Machine, Relevance VectorMachine	LOS/NLOS identification
Clustering(Supervised and Unsupervised Learning)	Hidden Markov Model, K nearest neighbour, Fuzzy C means	MPC cluster identification LOS/NLOS identification

IV. AI and ML for Next generation wireless networks

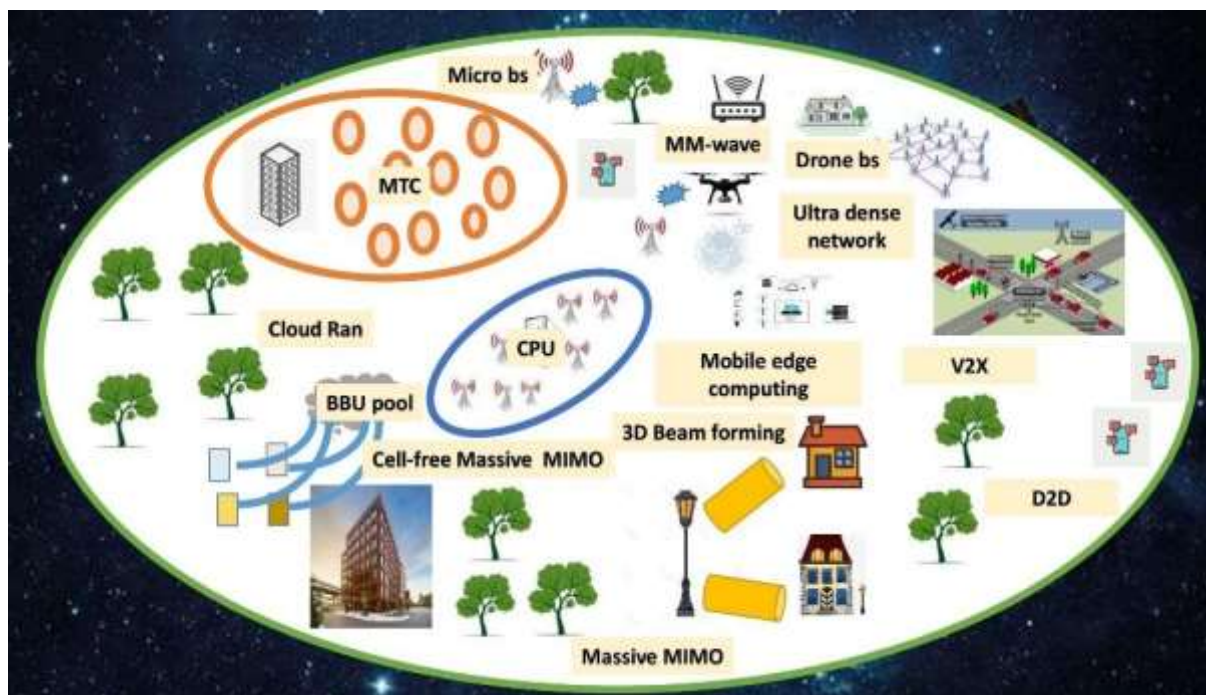
A single infrastructure in a customer next-generation network must conveniently and efficiently provide various

types of services including enhanced mobile broadband, ultra-reliable and low-latency communications services, and massive machine-type communication systems. It should also allow for simultaneous access to multiple standards, such as 5th generation (5G), long-term evolution (LTE), and Wi-Fi. It should also coordinate a diverse network types of ground stations (BSs), such as macro, micro, femto, and pico BSs, as well as various user devices and applications.

The challenge for a network operator is to efficiently operate a network capable of supporting such flexibility while meeting the demands of diverse services [27]. Furthermore, network operators face significant challenges in expanding their coverage and meeting ever-increasing capacity demands with a limited pool of investment and lack of resources such as spectrum. As a result, one of the primary concerns of network operators in terms of reducing operational expenses has been the mechanisation of multiple stakeholders and functions of cellular networks.

Fig.1. Graphical approach of future communication networks

With some technological elements, a graphical example of next communication network is shown in Fig. 1. Operators have always optimised their networks, but even presently, they sought and received to independently optimise solitary performance indicators (KPIs) or an element within the network, thus using a limited number of data sources.



Network operators primarily rely on KPIs accumulated at various locations/part of the network and make decisions using various data analysis tools. Network management and enhancement are still typically conducted on old/recorded data, which severely limits their capacity. In general, network operators just have access to a massive amount of data from their networks and subscribers.

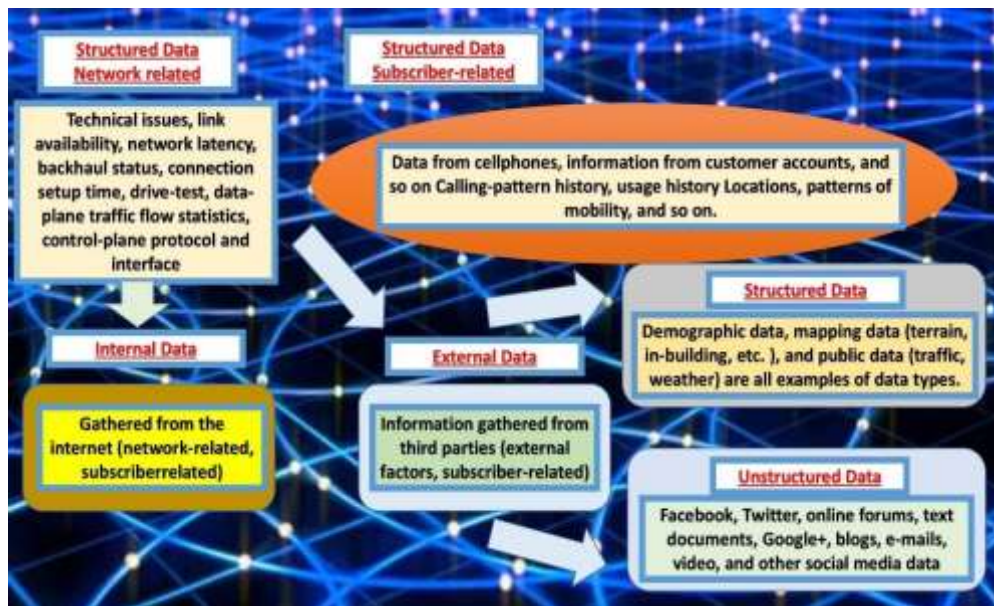


Fig.2. Data sets from sources for various technologies

For big data analytics, machine learning, and artificial intelligence, network operators have access to data sets and data sources in Fig. 2. Big data, when analysed properly, can convey a broader intuitiveness and comprehension because it pulls from multiple sources to reveal heretofore unrecognized patterns and correlations. Analytics takes considerable work than traditional optimization because it broadens the multiple data sources, but it also offers a truly united and converged platform for innovation and organizational targets.

With the volume of data, the speed with which data flows in, and the variety and type of data sources, the network could go beyond prediction, i.e., it can facilitate and/or diagnose the operation & maintenance unit with decision options and the consequences of actions, and etc. Machine learning (ML) and artificial intelligence (AI) can assist in uncovering unknown properties of wireless networks, identifying correlations and discrepancies that a human cannot see through inspection, and suggesting novel ways to optimise arrangements and operations.

Although using big data analytics for wireless network control and optimization is very appealing to network operators, it does come with some challenges. The process of managing and utilising massive amounts of data, designing methodologies for effective and flexible processing of large data sets, and then leveraging the insights from data analytics in networks can all present unique challenges.



Fig.3. Application of Data analytics

A few data analytics and their applications in the next wireless communication system control and optimization in Fig. 3. The primary concerns for network operators stem from the amount of effort, skills, and labour needed to manage and start operating a big data platform. Even so, the most critical and difficult task is more likely to result from the network operators' continued direct control over the wireless network. Despite the challenges, network operators are more interested in data analytics platforms because the benefits outweigh the drawbacks.

Big data analytics improves the efficiency of service provisioning and end-to-end network connectivity. Analytics aids in the management of subscribers and the implementation of policies. It can assist network operators in implementing new traffic-handling techniques such as network slicing (the method of slicing the network) and edge computing (i.e., the way to balance centralised and distributed functionality). On an overall basis the recent technologies could play an acute role in shaping communication networks.

V. Communication based train control system using DeepLearning

Urban rail public transport systems are high-capacity modes of mass transit. To ensure the safe functioning of urban rail transit systems, a safe and dependable railroad control system is desired. Train control systems, built on the principle of train control safety, also improve the efficiency of rail transit operations. Train control systems have changed dramatically as communication and computer technologies have advanced. They are gradually moving away from Route Train Control (TBTC) and toward Communication-Based Train Control (CBTC) (CBTC).

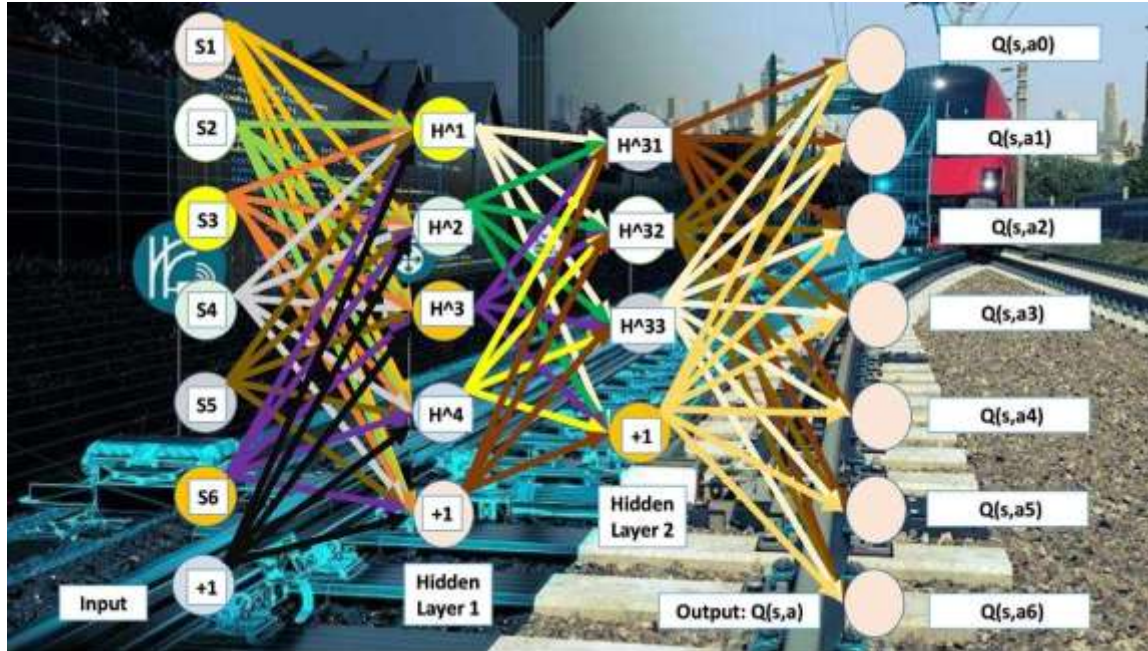


Fig. 4. Q-network used in the proposed application

Fig.4. shows Q-network used in the proposed application. Communication-Based Train Command (CBTC) systems are computer controlled train control systems that rely on bidirectional train-ground communications. CBTC is the future direction of train control systems[28]. Complex channel conditions and frequent handoff can have a negative impact on urban rail CBTC railroad communication performance and, as a result, CBTC operation efficiency. Linear Quadratic Price is determined as the control performance measure with the goal of minimising the optimal operation profile position error and energy consumption. The optimization model constrains train control strategies related to safety in order to ensure train operation safety. Furthermore, Deep Reinforcement Learning is used to jointly optimise the handoff decision and train control policy based on stochastic channel conditions and realtime train position information.

Simulation results based on real-world field channel measurements show that the proposed optimal control method can significantly improve train performance of the controller in CBTC systems, and that CBTC systems must sacrifice some performance and ensure system safety.

The deep reinforcement learning methodology is used to estimate the value function in the CBTC achievement optimization process. The ideal policy can sometimes be understood using 2 deep Q networks. Google Deepmind uses this method on certain games and achieves very good results. Reinforcement learning can also be used to find the best handoff and train control policies in CBTC systems. In CBTC railroad communication systems, channel information is obtained from real-world channel measurements and used to prepare the deep Q network. The linear quadratic cost is characterised as the control performance measure with the goal of minimising the optimised travel profile tracking error and energy consumption.

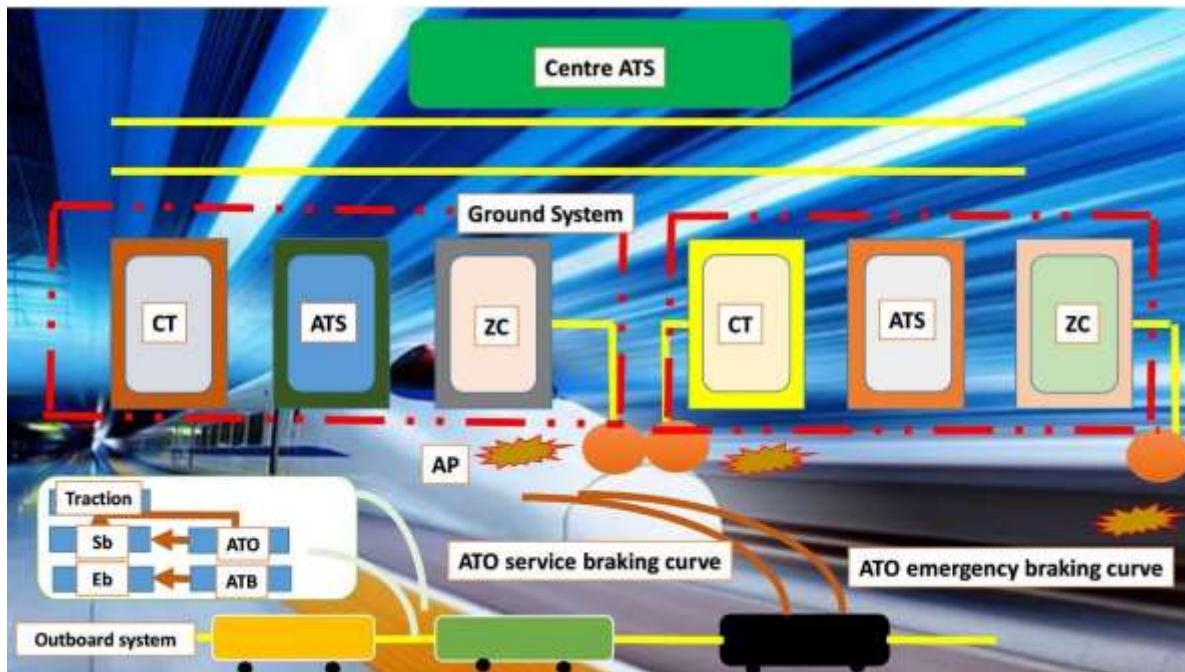
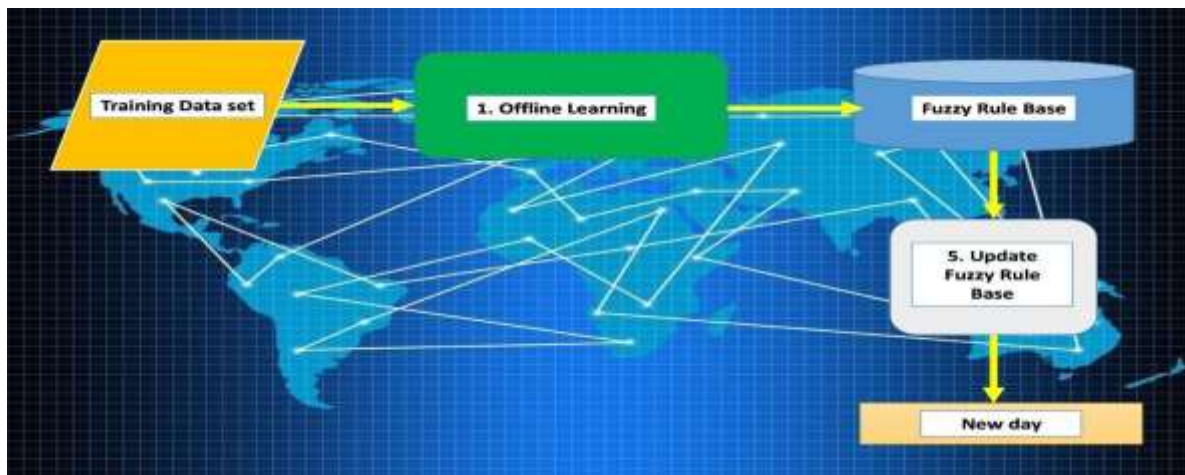


Fig.5. A typical CBTC system

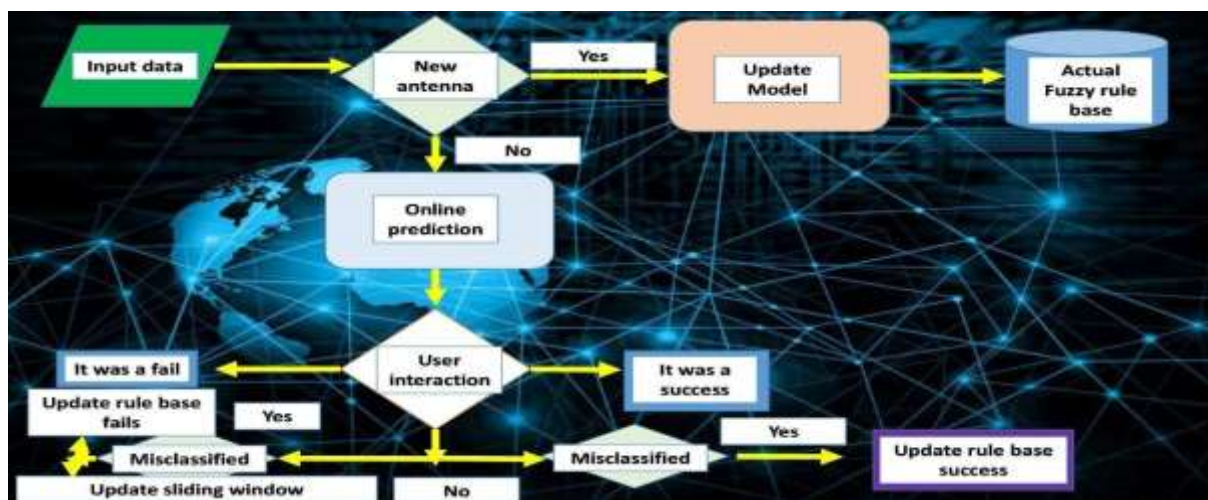
A usual system of CBTC is shown in Fig.5. The optimization model constrains both handoff and train control strategies related to safety in order to make sure train operations safety. In the proposed framework, the account machine-to-machine (M2M) communications will be considered in future works. In train-ground communication systems, the connect delay of M2M communication systems will be calculated. It is also intended to train a back-propagation learning model to determine the best M2M access policy for CBTC systems.

VI. Fuzzy Logic based system for indoor localisation using wifisignals

Ambient Intelligence is an important information paradigm in which people are empowered by a digital environment that is "aware" of their existence and context, as well as sensitive, adaptable, and responsive [29]. As a result, one of the important criteria for Ambient Intelligent Surroundings (AIEs) is the skill to localise the user's location within the AIE in attempt to face her/his needs. In order to protect consumer privacy, use of cameras is indeed not desirable in AIEs, so non-intrusive sensors must be used. For outdoor spaces, there are various localisation methods available, such as those that rely on signal strength triangulation. These outdoor localisation methods, however, could be used in indoor environments. The majority of non-intrusive and non-camera-based indoor localisation systems necessitate the installation of additional hardware such as ultrasonic emitters/antennas, RFID antennas, and so on.



(i)



(ii)

Fig. 6. (i) and (ii) shows the overview of the proposed technology

Fig. 6. gives a brief details about the proposed framework. To aid to these issues a framework indoor localization system based on WiFi signals is introduced. The system is free to receive abundant in the majority of domestic spaces. The free WiFi signals, on the other hand, are noisy and uncertain, and their strength and availability are constantly changing. As a result, a fuzzy logic-based system is presented, that uses freely accessible WiFi signals to centralise a given user in AIEs.

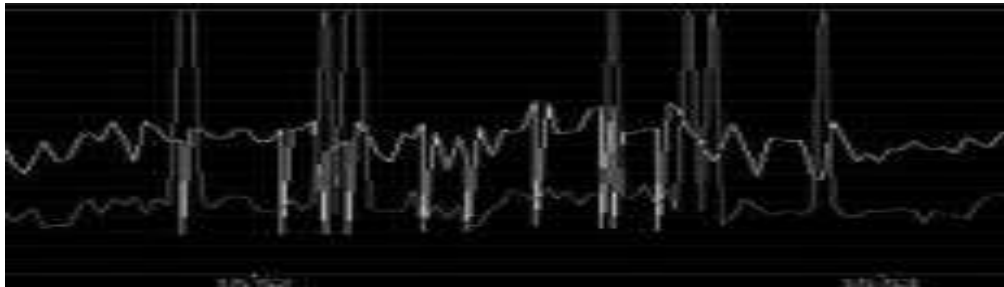


Fig.7. RSSI Measuring

Fig.7. shows the RSSI measuring. The above framework receives WiFi signals from a large number of current WiFi Access Points (up to 170 Access Points) with no prior knowledge of the access points' locations or environment. To provide a zero-cost localisation system with high accuracy in real-world living spaces, the system employs an incremental life-long learning method to adjust its behaviour for ranging and changing WiFi signals. The system was compared to other relevant methods in the literature in both simulated and real environments, and it is discovered that the present system is efficient than the other suggested frameworks in the asynchronous learning process. The new methodology was tested in a real-world centre apartment to office block. In all of these experimentations, the system detected the user with high accuracy in the given AIEs, and the framework was capable of adapting its behaviour patterns to changes inside the AIE or WiFi signals. It is envisioned that the proposed system plays a big role in AIEs, particularly in privacy-sensitive situations such as elderly care scenarios. In the future, it is intended to use more sophisticated postprocessing techniques to provide higher accuracy while maintaining the zero-cost and non-intrusive solution. These methodologies will be driven by consumer moves in indoor environments, which would provide helpful data to the system with really no prior knowledge. In addition, it is also focussed on expanding the existing system, which is based on type-1 fuzzy systems, to type-2 fuzzy systems. This augmentation provides a better template for modelling and dealing with the short and long-term uncertainties that arise in WiFi environments.

VII. Cognitive C4ISR application to Military communicationsystem

Cognitive Artificial Intelligence (CAI) is a new approach to Artificial Intelligence (AI) that aims to mimic how the human brain generates knowledge. Humans become intelligent as a result of knowledge that accumulates in their brains over time. He can understand how the world works (environment) and make decisions and/or make decisions based on his extensive knowledge. On the other hand, strategic decisions that affect the continuation of having an nation and having a state are critical and crucial, and they must be made precisely and quickly, especially in the case of a contingency and when faced with multiple-data multiple-decision- alternative problems. The most precise decision must be based on knowledge derived from comprehensive information. Many methods for assisting decision making have been developed, with the majority of them coming from the field of Operational Research (OR). In this case, a different approach is taken. The approach is taken from the field of Artificial Intelligence (AI)[30].

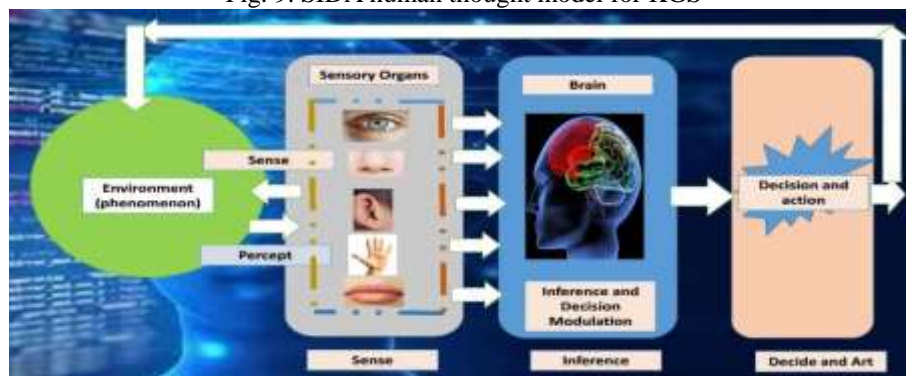


Fig.8. Illustration of knowledge cycle in humans

Fig. 8. shows the flow of knowledge in a particular interaction time. Why? Because it is presumed that the precision of a decision is determined by the decision maker's knowledge. Knowledge does not appear out of nowhere; rather, there is indeed a process by which knowledge develops as well as exists inside the brain. It's why approaching decision making from an AI perspective is a natural thing to do. To make use of the background knowledge, the brain must extract it and use it as the basis for making a judgement. There have been multiple research strategies on an agent with cognitive capability, with the goal of providing solutions for multiple-data, multiple-decision- alternative cases. This cognitive agent is referred to as the Knowledge-Growing System (KGS). Largely, KGS is a device which is capable of expanding its knowledge in tandem with the information accumulation over time.

Meanwhile, expertise extraction is the process of creating knowledge. In the meantime, knowledge extraction is a process of creating knowledge. That is, new knowledge will be created as a result of knowledge extraction.

Fig. 9. SIDA human thought model for KGS



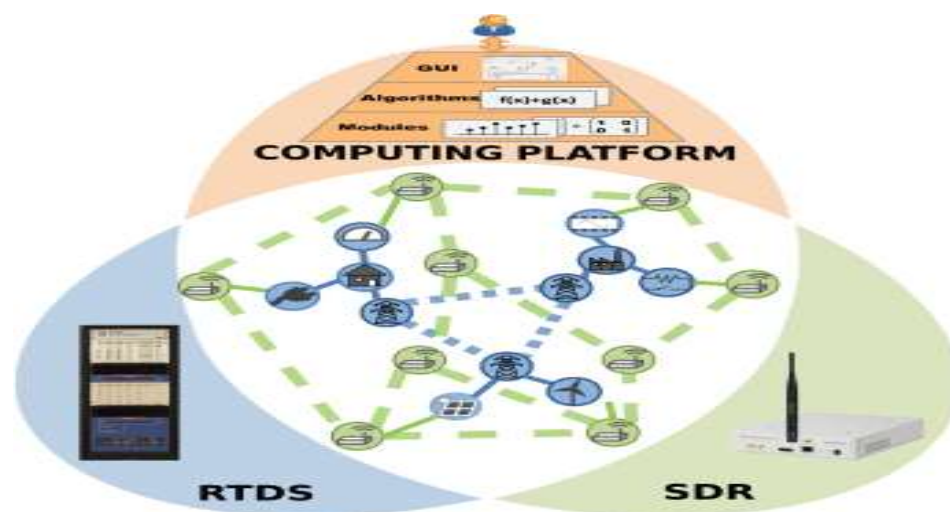
But, in essence, all of these processes accomplish the same thing: they acquire new knowledge. Fig.9. Shows the SiDA model for KGS. In a really complex scenario involving IPolEcSoCDefSec, it is clear that the proposed Cognitive C4ISR can demonstrate its benefits, namely: (1) accelerating the decision-making cycle and (2) delivering knowledge as the basis for making a decision. From our simple example, it is clear that our Perceptual C4ISR is capable of demonstrating these benefits. The main requirement is that the inputs be in binary form, as a decision would be

made based on ambiguous inputs. DoC is a measurement parameter that measures how much knowledge the system obtains and the percentage of decision success when it is executed. There are further attempts in exploring many opportunities to apply CAI.

VIII. Software defined radio based wireless communications system

The current power grid is undergoing significant transition to the Smart Grid, which brings with it a slew of different challenges, such as the incorporation of renewable resources and smart devices. These changes also place strain on information and communication technologies (ICT) systems, which must support a variety of Smart Grid services with varying performance requirements.

Manufacturing wireless networking technology is expected to play a key role in emerging Smart Grid applications, particularly in critical scenarios such as Monitoring And control (SCADA) and geographically restricted areas, to provide a low-cost and flexible answer for grid-wide information exchange. Furthermore, wireless communication technologies in fifth-generation (5G) systems are expected to address many challenges in future Smart Grid, such as distributed voltage regulation, grid fault and service disruption management, precise load control for critical elevated direct current (HVDC) transmission faults, and support for

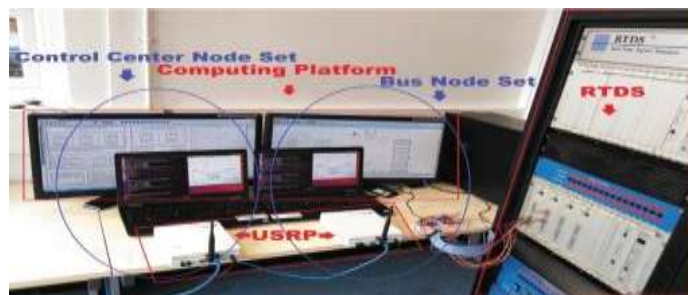


automation protocols such as IEC 61850. In contrast to wired Smart Grid testbeds, most wireless Smart Grid testing are based on numerical outcomes and simulation models[31].

Fig.10. The proposed frame work (Adapted from [31])

Fig.10. shows the proposed framework. There are still no testbeds with true wireless communication systems, nor is there a generalized design method for integrating these transceivers into real-time evaluations. With this point in focus, a Software Defined Smart Grid testbed architecture is described. It combines real-world wireless communication systems and Artificial Intelligence methodologies to provide a re-configurable framework to meet various real-time Smart Grid testbed design requirements.

The architecture has shown great promise in attempting to address co-evaluation challenges of ICT systems and power systems, as well as supporting real-time Smart Grid evaluations through prototyping and experiments. The SDSG testbed framework is proposed, which includes the RTDS, SDR, and AI-enhanced computing platform. Its design



techniques in general-purpose hardware support, software - defined modules, and modular design, in particular, show great promise in supporting a variety of real Smart Grid test - bed designs. These current techniques use of architectures are demonstrated via developing and testing the structure into a presentation testbed.

Fig.11. The prototype of the proposed frame work

Fig.11. Shows the implemented prototype. Realworld experimental studies on AI- enhanced voltage stability controls demonstrate that the suggested SDSG architecture is competent integrate the elements from both ICT systems and power systems to support direct SmartGridapplications. TheflexibleSDSGtestbedframeworkandtheimplementedprototype willbeusedinfutureworktosupportadditionalresearchtopicsintheSmart Gridcontext,such as highly decentralized schemes, diverse data generation sources, and heterogeneous data transmission prerequisites. Utility scale grid models will be considered for the RTDS, while real electric grid components such as energy storage, Photovoltaics (PV), and controllers will be connected to the testbed via RTDS interfaces. The IEEE 802.11 protocol will include and implement automation protocols such as IEC 61850. More Smart Grid applications, including real-timeandnon-real-timeSmartGridapplicationssuchasDemandSideManagement(DSM) and metering, will be implemented on the power system side. More AI algorithms, such as deep learning algorithms, will be integrated into the Computing Platform to address uncertainties from both ICT systems and power structures, such as renewable energy and load forecasting.

IX. Multi-cap signal system using SVMdetector

CAP instrumentation could double the total capacity of a Nyquist-PAM system using the same pairs of opto-electronic devices by using orthogonality multiplexing with FIR filters. As a result, CAP provides significant benefits in bandwidth-limited systems, with relatively high spectrum efficiency, moderate complexity, and high flexibility.

Bandpass filter pairs, in specific, can be used to allocate signals adaptively in a multiband CAP scheme. Using 20-GHz class devices, 100-Gbps transmit power is accomplished over SMF and MMF links. To achieve a high enough capacity in a Multi-CAP scheme,high-densityCAPsignalsmustbeallocatedinthelow-frequencyband.However,even aftermatchedfiltering,thetraditionalharddecisionmethodalwayshasbottlenecksindecoding PAM-N elements with nonlinear distortion. To deal with it, signal distortion can be learned using the machine learning principle in a training process-enabled system . As a result, adaptable signal decoding can be implemented based on optimal results guided by computer vision.

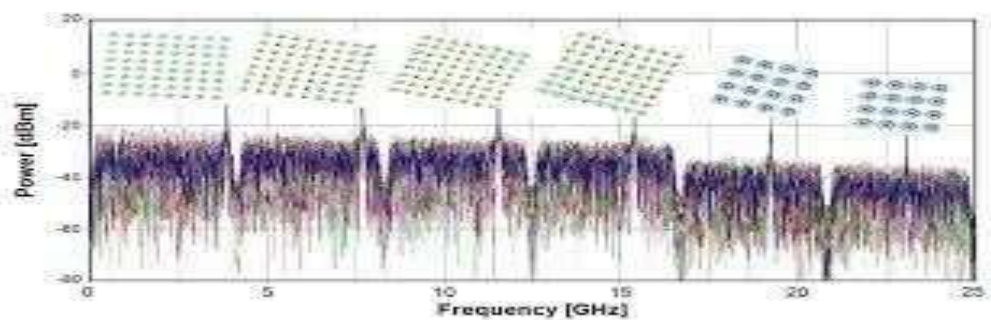


Fig. 12. Electrical spectrum of 122-Gbps Multi-CAP in optical B2B case. (Adapted [32])

AmachinelearningdetectorbasedonSupportVectorMachine(SVM) isproposedand simulatedina122-GbpsMulti-CAPsystem[32].TheSVMdetectorbenefitssignificantlyfrom theabsenceofde-rotatingconstellations,withover2-ordersBERreductionrequiredtoachieve the FEC limitation (3.8×10^{-3}) after 3-km SMF transmission.as shown in Figure 12. On the VPItransmissionmakers platform, the electro - optic Multi-CAP system is physically simulated. Key parameters of opto-electronic devices are set as practically as possible based on available equipment. The Multi-CAP wave is produced offline with a 13-fold upsampling factor. The CAP shaping filters are calculated by multiplying sinusoidal sequences by an elevated cosine function with a roll-off factor of 0.02. Matlabis used to perform the Multi- CAP demodulation. To ensure accurate BER measurement, sampled sequences are 800000 in length.

Thesupport vectorsaregeneratedthroughatraining processwithlengthof1000.The obtained decision line with the greatest margin is then used to decode the demodulated CAP signal'selectricalspectrum.SVM,onthetheotherhand,doesnotrequiresuchacorrecorbecause it performs signal decision directly using support vectors, completely ignoring rotated constellations. The Ber is then evaluated using offline Matlab measurements. Linear interpolation, resampling, matched filtering, down-sampling, and the hard decision to the two quadraturePAM-NcomponentsareallpartoftheharddecisionprocessforMultiCAPsignals. The results show that BER reduction for high-density CAP signals is noticeable in the low- frequencyband.

X. Future of AI and ML in communicationsystems

A diverse set of services and devices should be supported by next-generation wireless communicationsystems.urLLCandmMTC,forexample,arenew in5G;anotherofthemain motivators behind 5G there is a need for humongous machine-type communications. Meanwhile,withtherapidadvancementofAisystems,machineknowledgeacquisitionwillbe present everywhere, including in

devices, at the edge, as well as on the cloud, transforming communication from linked iot-of-things to connected iot-of-intelligence. A deep integration of AI and communications will almost certainly emerge, with two components: AI-enabled mobile and wireless technology for AI. The current deployments of 5G wireless networks primarily support eMBB services, but it is anticipated that 5G/6G networks will penetrate various vertical industries and offer a plethora of personalised services and applications. On the one hand, verticals have already recognised several profitable use cases that take advantage of emerging networks' unprecedented high data rates, low latencies, and large number of connected devices.

Communication service providers, on the other hand, have determined that AI/ML-based network orchestration is really the only way to quickly and dynamically support strict and diverse technical expectations of different use cases across the same unified physical infrastructure. Deep integration of wireless technology and AI tools will be critical in the creation of this intelligent world.

XI. Conclusion

In this paper, we have reviewed several AI-ML based applications in the current communication systems, for reference, AI-ML uses in next generation wireless networks, Communication based train control system using Deep Learning, Fuzzy logic based system for indoor localization using WiFi signals, Cognitive C4ISR application to Military communications system, Software defined radio based wireless communication system, and Multi-cap signal system using SVM detector. These examples demonstrate that AI and ML systems are essential tools for not only boosting the effectiveness of existing wireless communication systems but also trying to define future wireless networks.

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